BELDOCS XR Academy 2021 - 11th - 13th September 2021

Three day intensive workshop is structured in order to give participants the basic knowledge of immersive filmmaking and to teach them how to produce the VR content. Starting from participant's project the workshop will focus on authorship, development and production of an immersive experience in order to prepare them to pitch their VR-projects. The main goal of this programme is to bring participants together and involve them in the realisation of a prototype produced during the BELDOCS Academy 2021

The 3 day workshop will be structured with collective presentation, one to one session, individual and group work. Also, selection of VR experience's titles will be available for the participants in an immersive library all day long.

DAY I

Collective work

10:00-12:00

Introduction to immersive storytelling

WHY I WANT TO TELL A STORY IN VR

- About the Medium
- Storytelling Techniques
 - Visual Approach
 - Script VS Technology

12:30-14:00

Introduction to immersive technologies

CREATIVE TECHNOLOGIES

- 360° camera
- Volumetric Filmmaking
- Photogrammetry and 3D Modeling
 - Immersive Sound
 - Post-production Workflow

15:00 - 16:30

Focus on participants's project

- What it is my story about and how I want to tell it
 - Group's discussion on each projects

DAY II

One to one session and groups's work

10:00 - 10:30

VR Development and Production (all together)

VR PRODUCTION: HOW TO PITCH AN IMMERSIVE PROJECT Who is my audience ?

10:30 - 12:00

CREATIVE WRITING (one to one)

12:30 - 13:00

CREATIVE WRITING (one to one)

14:30 - 15:00

MASTERCLASS Ana Knežević

15:30 - 17:00

VR Prototyping

CREATIVE TECHNOLOGIES (one to one)

17:00 - 17:30

Workshop Summary and planning for the last day

DAY III

One to one session and group's work

ALL DAY WITH CREATIVE TECHNOLOGIST

10:00 - 17:00

Production of a VR Content

Groups work with hands-on techniques with the goal of se"ing up

17:00 - 18:00

FINAL PITCH

VR LIBRARY

The selection aims to show a variety of VR content with a diverse approach to VR storytelling:

HOME AFTER WAR

By Gayatri Parameswaran

BIOSPHERE
By Robert Fox

INSIDE COVID

By Wisdom VR Project

SPHERES
By Eliza McNitt

NOTES ON BLINDNESS

By James Spinney, Pete Middleton

RAINFRUITS
By Youngyun Song

INSIDE COVID

By Wisdom VR Project

ZERO DAYS VR By Alex Gibney

<u>VR NIGHTSSS</u>
By Weronika Lewandowska, Sandra Frydrysiak

ANIMALIA SUM

By Bianca Kennedy and The Swan Collective

UNCEDED TERRITORIES

By Paisley Smith

XR ACADEMYXRACADEMYBELDOCSBELDOCS2021 2021				
		DAY 1DAY 1		
10:00 - 10:30	XR ACADEMY's presentation	M. Vukic, S. Tirelli		
10:30 - 11:00	Participants's presentation			
11:00 - 12:00	WHY I WANT TO TELL A STORY IN VR Introduction to immersive storytelling			
		COFFEE BREAK		
12:30 - 14:00	CREATIVE TECHNOLOGIES Introduction to immersive technologies			
		LUNCH BREAK		
15:00 - 16:30	FOCUS ON PROJECTS			
15:00 - 15:20	CLERK IN THE MEADOW	Sabīne Šnē		
15:20 - 15:40	NISTRU - The irreversible flow of life	Iurie Tocmas		
15:40 - 16:00	PLACE	Marko Mrvoš		
16:00 - 16:20	RUINS	Nemanja Ladjic		
16:20 - 16:30	Q&A GOALSandGOALS			
	BREAK			
17:00 - 18:00	Visit VR EXHIBITION			

		XR ACADEMY BELDOCS 202	21		
		DAY 2			
		HOW TO PITCH AN IMMERSIVE PROJECT Introduction to VR Development and Production			
10:30 - 13:30	CREATIVE WRITING				
	One to One session, Individual work, VR Library				
	ONE TO ONE SESSION	INDIVIDUAL WORK	VR LIBRARY		
10:30 - 11:00	CLEAR IN THE MEADOW				
11:15 - 11:45	NISTRU - The irreversible flow of life				
		COFFEE BREAK			
12:15 - 12:45	PLACE				
13:00 - 13:30	RUINS				
		LUNCH BREAK			
14:30 - 15:00	MASTERCLASS				
		with Ana Knežević			
		COFEE BREAK			
15:30 - 17:30	VR PROTOTYPING				
	One to One session, Individual work, VR Library				
	ONE TO ONE SESSION	INDIVIDUAL WORK	VR LIBRARY		
15:30 - 16:00	CLEAR IN THE MEADOW				
16:00 - 16:30	NISTRU - The irreversible flow of life				
16:30 - 17:00	PLACE				
17:00 - 17:30	RUINS				

	XR ACADEMY BELDOCS 2021			
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DAY 3				
ALL DAY WITH CREATIVE TECHNOLOGIST				
ONE TO ONE SESSION & GROUP WORK				
10:00 - 10:30	Creative technologist presentation and day planning			
10:30 - 12:00				
COFFEE BREAK				
12:30 - 14:30				
LUNCH BREAK				
15:30 - 17:30				
	COFEE BREAK			
18:00 - 18:40	FINAL PITCH			
19:00 - 20:30	Winner announcement and Cocktail			